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## **Hothead Games Chooses GarageGames' Torque Engine for Upcoming Penny Arcade Game and Future Titles**

**Vancouver, British Columbia (March 2, 2007)** - Hothead Games, an independent game developer staffed entirely by industry veterans, and GarageGames, popular technology provider and publishing partner for independent games and professional game makers, announced they have entered into an agreement making GarageGames the preferred provider of game engine technology for Hothead's games.

"GarageGames' Torque Game Engine has streamlined our development processes and enabled our teams in the pursuit of our core goal: creating the innovative gameplay that gamers want," said Joel DeYoung, Chief Operating Officer of Hothead Games. "Torque gives our programmers a +6 dagger of coding," he said before adding, "They tell me its pretty sweet."

Under the agreement, Hothead will use Torque for both PC and game console titles, including the highly anticipated episodic comic *Penny Arcade Adventures: On the Rain-Slick Precipice of Darkness*. Any improvements Hothead makes to the Torque engine or tools will be shared back into the main code base for the benefit of all Torque users.

Josh Williams, CEO and CTO of GarageGames, said the relationship with Hothead was a natural fit for GarageGames. "We couldn't be happier to be partnered with Hothead and Penny Arcade. Like practically everyone in the known universe, we're huge Penny Arcade fans, and Hothead is exactly the kind of developer we love working with-- they're passionate, dedicated, extremely talented, and are taking intelligent approaches to digital distribution and episodic content. Hothead's involvement in the ever-growing GarageGames developer network is a boon to our entire community of game makers and players," said Williams.

### **About Hothead Games**

Headquartered in downtown Vancouver, British Columbia, Canada, Hothead Games is a team of industry veterans with a track record of creating games that are both critically acclaimed and commercially successful. Hothead is one of the top ten finalists in Telefilm Canada's ongoing Great Canadian Video Game competition. Read all about Hothead's games at [www.hotheadgames.com](http://www.hotheadgames.com).

## **About GarageGames**

GarageGames' mission is to make great games and provide independent developers with the tools, technology, and co-conspirators needed to make games on their own terms. GarageGames also helps game makers publish their games, find their audiences, and perhaps make their fortunes. GarageGames is located in Eugene, Oregon and on the web at [www.garagegames.com](http://www.garagegames.com).